Hull Dockside Militia



1938 A Very English Civil War

Strategy Rating: 6

Combat Effectiveness: 8

Additional Equipment

Rifle/SMG	1RP	Light Support Weapon	6RP

Transport:

Anyone section or two support weapons teams may be transported in a truck for 1RP.



HQ Squad

QTY	SOLDIER	MOVE	SHOOT	<u>cq</u>	<u>EXP</u>	DISP	WEAPONS	NOTES
1	Officer	20cm	4+	+3	4+	4+	Pistol/SMG/Rifle	Officer
								15cm
1	Scout/Messenger	20cm	5+	+3	5+	5+	SMG/Rifle	Recon
3	Fighters	20cm	5+	+3	5+	5+	SMG/Rifle	

One fighter may be upgraded to a Medic (p.39)



A militia force must contain at least two militia squads

Militia (+2 Support Points)

<u>QTY</u>	SOLDIER	MOVE	<u>SHOOT</u>	CQ	<u>EXP</u>	<u>DISP</u>	<u>WEAPONS</u>	<u>NOTES</u>
1	Leader	20cm	5+	+3	5+	5+	Pistol/Revolver/SMG	NCO
1	Gunner	20cm	5+	+3	5+	5+	Light Support Weapon	
8	Fighter	20cm	5+	+3	5+	5+	Rifle/Shotgun/SMG	



Sniper (+1 Support Points)

QTY	SOLDIER	MOVE	SHOOT	<u>cq</u>	<u>EXP</u>	DISP	<u>WEAPONS</u>	<u>NOTES</u>
1	Sniper	20cm	3+	+3	3+	3+	Scoped Rifle	Sniper Team
								Fanatic (2)

HMG Team (+1 Support Points)

QTY	SOLDIER	MOVE	SHOOT	CQ	<u>EXP</u>	DISP	<u>WEAPONS</u>	<u>NOTES</u>
1	Leader	20cm	5+	+3	5+	5+	Pistol/Revolver/SMG	NCO
1	Gunner	20cm	5+	+3	5+	5+	Heavy Machine Gun	
2	Loader	20cm	5+	+3	5+	5+	Rifle/SMG	

Royal Navy Section (+3 Support Points)

Gun Group

QTY	SOLDIER	MOVE	SHOOT	<u>cq</u>	<u>EXP</u>	DISP	<u>WEAPONS</u>	<u>NOTES</u>
1	Lance Corporal	20cm	4+	+3	4+	4+	SMG/Rifle	NCO
1	Bren Gunner	20cm	4+	+3	4+	4+	Bren Gun	
1	Rifleman	20cm	4+	+3	4+	4+	Rifle	

Rifle Group

QTY	<u>SOLDIER</u>	MOVE	<u>SHOOT</u>	<u>CQ</u>	<u>EXP</u>	<u>DISP</u>	<u>WEAPONS</u>	<u>NOTES</u>
1	Corporal	20cm	4+	+3	4+	4+	SMG/Rifle	NCO
6	Rifleman	20cm	4+	+3	4+	4+	Rifle	

Militia Cavalry Section

(+3 Support Points)

QTY	SOLDIER	MOVE	SHOOT	<u>cq</u>	<u>EXP</u>	DISP	<u>WEAPONS</u>	<u>NOTES</u>
1	Corporal	30cm	5+	+3	5+	5+	SMG & Sabre	NCO,
								Cavalry
5	Militia Trooper	30cm	5+	+3	5+	5+	Rifle/Shotgun & Sabre	Cavalry

T-26 Light Tank (+2 Support Points)